Collaborative work

In the long run we will have a way to work more organically with code fragments in a shared repository - Probably built into Jennifer. The current front-runners are (add any suggestions you think may work):

- http://collabedit.com/uv34g

In the short term however we just have a simple page in here where people can edit code sections that will be merged in .Feel free to add sections from the Todo List if you think you have anything that may help

AI

Part of the AI works by matching on keywords then taking an action - Any suggestions for keywords with resulting actions will be appreciated (only need to describe - will be converted to the script language later)

```
"level change" -> Add moderator text "Request level change" + Add message
"Level change request received"
```

Motion detect

See [https://cornertime.herokuapp.com/] - would be good for someone to find a a way to develop motion detection based on the current webcam javascript in task.php. Maybe have the following additional commands?:

Command	Parameter	Description
setupdiff	*Not used*	Set up first image to compare with
camdiff	*Not used*	compare previous image with current webcam and save % change to var TEMP1

This may take a bit of work and involve a lot of javascript so may be better to PM Liz in felife instead of putting the new functions below? But the above functions would allow for a cornertime task to contain a loop checking differences say every 5 seconds and assigning punishments for movement above a threshold.

beforeunload event to the task page

Guess to do this will need a change to the body html:

```
<body onbeforeunload="return exittask()">
```

And a bit of javascript:

```
<script>
function exittask() {
    return "Are you sure you want to leave - if task not finished, Jennifers
mood will drop!";
}
</script>
```

Whilst the above will work it would be nice to stop if you have finished the task. but I guess you can run somthinglike this in the javascript when the task is finished.

```
body.onbeforeunload="";
```

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