Title:Runa estim Sex: Female T Male T Trans T Require: estim Limits: LPain-G ;E-Stim fun with Runa ;The slave will experience varying levels of electric shocks. ;A question will be asked at the end, which the slave must answer after completing the last set blindfolded. ; ;peerreview off for now peerreview:false ----- Variables ;sound files assign:S_Low:'whip_low.wav' assign:S Med:'whip mid.wav' assign:S High: 'whip high.wav' ; repeat sound for calibrating assign:Calibrate:'yes' ;current sound to play assign:PlaySound: '\$S_Low' ;naming the current sound assign:S Current:'low' ;How many shocks assign:S amount:0 ;Wich sound is selected assign:S Choice:1 ;runa speaking assign:runa talks:'nothing' ;what runa says depends on the phase the task is in assign:runa phase: 'cali' ;countdown, later 30 assign:CountDown:30 ;time the mercy button is visible, standard 5 assign:Mercy:0 ;random phase counter assign:P Random:5 ; ;----- Preparation -----;intro log:Task description. The slave will receive electrical stimulation while kneeling, with electrodes attached either to his genitals or thighs. ; image:taskimg/sets/runa/runa_black_chair_b66.jpg show:Hello, it seems DTITLE DNAME has lent you out to me again. We're going to have so much fun. button:Yes Runa show:Why are you still wearing clothes? You know you must be naked when you're around me, SNAME.

button:Naked show:Today, I want to shock you, so get your estim device.
 Also, grab a blindfold or something similar to cover your eyes, it's for a little surprise at the end. button:Got it Runa show:First, you must attach the electrodes. Follow my instructions carefullv. button:Yes Runa ; ;attaching electro if:(INCHASTITY) ;slave is in chastity, electrodes positioned on the thighs show: I hope you didn't assume you'd be exempt from this task just because you're currently in chastity. You guessed wrong. button:No Runa show:Place the electro pads on both sides of your thighs. This will create the right shocks. button:Done log: The image below shows electrodes placed on each side of the slave's thighs. else: if:(HAS PENIS) ;normal placing of the electrodes for males show: Place a set of electro loops around the penis, positioning one just under the head and another at the base of the shaft or around the testicles. button:Done log: The image below shows a set of electro loops positioned around the penis, with one loop just beneath the head and another at the base of the shaft or around the testicles. else: ;placing the electrodes for females show: Place the electro pads on both sides of your thighs. This will create the right shocks. button:Done log: The image below shows electrodes placed on each side of the slave's thighs. fi: fi: show: Move closer to the cam so I can capture a picture of the electros in place. button:Picture (10 seconds) wait:10 cam:temp ; ;-----Calibrating -----;Repeat until all sounds are prepared show: Connect the electrodes to your estim device and activate it. It's time to calibrate. Repeat the process until you can distinctly differentiate all three shock levels.

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button:Ok
;
while:('$Calibrate' == 'yes')
  show:Which sound do you want to calibrate? Each calibration will give two
shocks.
 assign:S amount:2
  choice:Low, Med, High, Done
  if:(LASTASK == 1)
    assign:S Choice:1
    call:PlaySound
 fi:
  if:(LASTASK == 2)
   assign:S Choice:2
    call:PlaySound
 fi:
  if:(LASTASK == 3)
    assign:S Choice:3
    call:PlaySound
  fi:
  if:(LASTASK == 4)
    assign:Calibrate:'no'
  fi:
endwhile:
;
image:taskimg/sets/runa/runa black chair b66.jpg
show: I trust you haven't considered cheating, as there will be a question
awaiting you at the end.
button:No Runa
show: You shouldn't press any buttons unless I decide to stop shocking you.
<br>>The only time I anticipate you moving is when you're being shocked.
button:Understood
show: The only visible button later on will be the mercy button. <br>However,
clicking it will result in failing the task.
button:Gulp
;
if:(!INCHASTITY) && (HAS PENIS)
  show:Get a hard cock SNAME
  button:Hard
 log:Slave must have a hard cock on the picture below
fi:
;
show: Kneel with your hands either behind your back or on your neck. <br>Keep
the blindfold within reach and be ready to put it on within 30 seconds when
instructed. Make sure I can see you wearing it.<br><br>Ready for shocks?
button:Ready (10 seconds)
log: In all pictures below, the slave must be kneeling with hands behind
their back or neck, with electrodes attached.
wait:10
cam:temp
;
;----- First sets ------
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;
;
image:taskimg/sets/runa/runa black chair b028.jpg
show: This set I will explain how I'll shock. <br>I will start with 1 shock
and increase with 1 until you've received 5 shocks.
wait:6
assign:S amount:1
assign:runa_phase: 'first'
assign:Mercy:5
;
;Shocking from 1 through 5 with warning
while: (\$S \text{ amount } < 6)
  assign:S Choice:Math.floor((Math.random() * 3) + 1)
  assign:runa_talks:'Expect $S_amount $S_Current shocks'
  call:PlaySound
  assign:S amount:$S amount +1
  image:taskimg/sets/runa/runa black chair b028.jpg
  show:Hold on a moment, let me adjust.
  wait:4
endwhile:
;
;Shocking from 5 to 1 with warning
show: That was quite enjoyable. Now, let's reduce the shocks from 5 down to
just 1.
wait:5
;
while: (\$S \text{ amount } > 1)
  assign:S amount:$S amount -1
  assign:S_Choice:Math.floor((Math.random() * 3) + 1)
  ;
  call:PlaySound
  image:taskimg/sets/runa/runa black chair b028.jpg
  show:Hold on a moment, let me adjust.
  wait:4
endwhile:
;
:----- Second set -----
;Shocking from 1 to 5 without warning
show:Counting from 1 to 5, but I won't reveal how I'll shock you.
wait:5
cam:temp
assign:runa phase: 'second'
;
while: (\$S \text{ amount } < 6)
  assign:S Choice:Math.floor((Math.random() * 3) + 1)
  call:PlaySound
  show:That were $S_amount $S_Current shocks.
  wait:4
  assign:S_amount:$S_amount +1
endwhile:
```

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;
;----- Random set -----
;Shocks and amount are all random
show: I find this too predictable. Let's introduce some randomness into
everything now.
wait:5
cam:temp
assign:runa phase: 'random'
;
while: (\$P \text{ Random } > 0)
  assign:S Choice:Math.floor((Math.random() * 3) + 1)
  assign:S amount:Math.floor((Math.random() * 5) + 1)
  call:PlaySound
  assign:P Random: $P Random -1
  show:Ready for the next shocks?
 wait:4
endwhile:
;
;----- Final set ------
;1 cycle with 5 shocks. Slaves wears a blindfold. ( final part)
show:Almost done, SNAME.
wait:5
show: I will deliver 5 shocks, and afterwards, you need to inform me about
the intensity.
wait:10
show: To maintain the element of surprise with the shocks, I might
intentionally delay them for a few minutes.
wait:10
show: How about we add something extra to your ordeal? <br>What do you think
about using a blindfold to increase the anticipation and surprise?
wait:10
;
assign:S amount: 5
assign:S Choice:Math.floor((Math.random() * 3) + 1)
while:$CountDown > 0
  show:Blindfold yourself within the next 30 seconds and return your
position. <br>Once you've received 5 shocks, you may remove the
blindfold.<br>And while you wait, repeatedly say <b>'Please Runa, shock
me'</b> <br>... until I do.<br><br>$CountDown seconds left.
  assign:CountDown:$CountDown -1
 wait:1
endwhile:
;
show: If you're able to read this, it means you're not wearing a blindfold,
SNAME
log:Picture below the slave must be kneeling with hands behind their back or
neck, with electrodes attached and wearing a blindfold (or something
similar)
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```
;Waiting for shock, min20 max60
wait:Math.floor((Math.random() * 60) + 20)
cam:temp
;
call:PlaySound
show:Quite an unexpected shock, wasn't it? I imagine the anticipation must
have set your heart racing!
button:Yes Runa
;----- Ending conversation -----
;Asking the slave wich level the sound was. Procedure to check for possible
cheating.
;
image:taskimg/sets/runa/runa black chair b66.jpg
show: How would you rate the intensity of the last set of shocks?
choice:Low,Medium,High
log: If the sound doesn't match the choice the slave made, it's possible the
slave adjusted the settings or they weren't activated.<br> Mark the task as
failed if the slave does not provide an explanation.
if:(LASTASK == 1)
 log:Sound was nr. $S Choice, slave choice was nr.1
fi:
if:(LASTASK == 2)
 log:Sound was nr. $S Choice, slave choice was nr.2
fi:
if:(LASTASK == 3)
 log:Sound was nr. $S Choice, slave choice was nr.3
fi:
;
show: I trust you've made the correct decision.
button: Euh, yes Runa.
;
label:mercy ending
show: I will request DTITLE DNAME to permit me to play with you again in the
future. For now, you may leave, SNAME.
button:Bye Runa.
----- Functions ------
;------Function PlaySound ------
;Which sound is played
function: PlaySound
 image:taskimg/sets/runa/runa_black_chair_b024.jpg
 ;
```

```
if:$S Choice == 1
   assign:S_Current:'low'
    call:Taunting
   wbutton: $Mercy: Mercy Runa
   if: (LASTASK == 0)
      call:Mercy
   fi:
   loop:$S_amount
      sound:$S Low
     wait:1
   endloop:
  fi:
  if:$S Choice == 2
    assign:S_Current:'medium'
   call:Taunting
   wbutton: $Mercy: Mercy Runa
   if: (LASTASK == 0)
      call:Mercy
   fi:
   loop:$S_amount
      sound:$S Med
      wait:1
   endloop:
  fi:
  if:$S Choice == 3
   assign:S_Current: 'high'
    call:Taunting
   wbutton: $Mercy: Mercy Runa
   if:(LASTASK == 0)
      call:Mercy
   fi:
   loop:$S_amount
      sound:$S_High
     wait:1
   endloop:
  fi:
  image:taskimg/sets/runa/runa black chair b028.jpg
end:
;
;----- Extra sentences -----
;Different sentences from Runa
;
function: Taunting
  if:('$runa phase' == 'cali')
    assign:runa_talks:'Calibrating with $S_amount $S_Current shocks.'
    show:$runa_talks
   wait:4
  fi:
  if:('$runa_phase' == 'first')
    assign:runa_talks:'Expect $S_amount $S_Current shocks.'
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```
show:$runa talks
   wait:4
 fi:
 if:('$runa phase' == 'second')
   assign:runa talks:'How will I shock you next?'
    show:$runa talks
   wait:4
 fi:
 if:('$runa phase' == 'random')
   assign:runa_talks:'Random is so much fun for me, and I hope it is pain
for you.'
   show:$runa talks
   wait:4
 fi:
  ;
end:
;
;----- Mercy ------
;The slave asked for mercy and failed the task
function:Mercy
  ;
 image:taskimg/sets/runa/runa_black_chair_b66.jpg
  show:You are no fun, SNAME, asking for mercy.
  button:Sorry Runa
 log: The slave activated the mercy button, resulting in the failure to
complete the task.
  ;
 goto:mercy_ending
  ;
end:
;
```

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