

Weekly task for September 2nd

As its JiC's 1st Anniversary and Literacy Day next week we are going to review where we are at by reading the manual. If you have a wiki login correct any mistakes as you see them. You will be tested next week with some quick fire questions!

Follow on Quiz (September 9th)

1) Jennifers mood is at 15 what happens if you type 'set mood: 20' according to the manual?

- Nothing, I will except for the reason either "you can't raise mood" or "its a keyword listed under external masters/mistresses"

2) What do you type at the end of a card game to exit 'game mode' and how do you know you are in it?

- Enter "Game stop" in the message system + [Game] is displayed in the status bar (next to the mood and level)

3) What should you do if the location displayed in Options is wrong?

- Ideally do on a mobile phone with GPS switched on, go to options and click on green "reset from GPS" button, remembering to click save at the bottom of the page and agree to sharing location if asked.

4) You are not sure where you are going to be over the next 2 weeks but hope you will be able to do the weekly tasks - what should you do?

- As always you are best to explain yourself in the message centre + say "Trip start" ("Holiday start" will not let you see the weekly tasks so wrong).

5) What happens when you type 'Get card'?

- "Get card" - Displays a random card - can be anytime but best in multiplayer game mode. It has nothing to do with the "card game" and has never said in the manual that can only be used in game mode.

Did have a lot of people giving answers word for word the same as the manual... mmh

..if you didn't get it right:

Guys

Ok you are to stand naked with your cock and balls on a table, drop a large book on them for every question you got wrong.

Girls

Involves nipple clamps.. Well you get the idea 😊

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